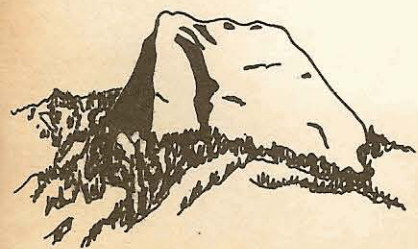


**Philmont
Expedition
Adventure
Key to
Superactivities**



**1976 Leaders Guidebook &
Philmont's Adventure Packed Itineraries**

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LEADER'S GUIDEBOOK

CONGRATULATIONS

For having been selected as an adult leader (age 21 or over) for a Philmont expedition. This reflects great credit upon you and your leadership. At the same time, you have assumed a great responsibility. Parents are entrusting their sons and/or daughters to your care. The Boy Scouts of America is placing its faith and confidence in your leadership. Most important, the young people in your crew are depending on you to realize their hopes, aspirations and dreams of Philmont.

YOUR RESPONSIBILITIES ARE TO

- (1) Recruit Scouts and Explorers who will be at least age 14 by September 1, and who are "first class" in every way.
- (2) Organize your expedition; and
- (3) Train the members of your crews so they will be prepared for a High Adventure experience at Philmont.

CAMPER - LEADER REQUIREMENTS

To assist you in planning for your Philmont expedition, here are the key requirements for camper and leader participation at Philmont. Exceptions to these requirements cannot be made. In keeping with the policies of the Boy Scouts of America, requirements for acceptance and participation at Philmont are without regard to race, color or national origin. There are three ways Scouts or Explorers may participate in a Philmont expedition:

- (1) As members of a chartered unit
 - a Scout troop with male leadership, or
 - an Explorer Post (may be coed - see specific requirements below), or
 - Cavalcades are open exclusively to chartered units (may be coed - see specific requirements below).
- (2) As members of a council or district contingent (male only) with approved all male leaders, or
- (3) As individuals in the Philmont Adventurers (all male provisional group with male leadership provided by Philmont). This opportunity must be limited to only a few Scouts and male Explorers who have no other way to participate in a Philmont expedition.

Coed Crew Requirements

Coed crews must meet all of the following requirements in addition to the age and physical requirements:

- (1) Written parental permission must be secured for each crew member. Each leader should keep these signed notes in his possession while at Philmont.

(2) All crew members must be from the same registered Explorer Post.

(3) Adult leadership must be coed and at least age 21.

Age Requirements

- (1) Every crew must have adult leadership (age 21 or over). One adult leader for each eleven campers is considered the minimum camper/leader ratio.
- (2) Philmont expedition participants and Philmont Adventurers must be at least age 14 by September 1.
- (3) Cavalcade, Rayado Men, and Rayado Women participants must be at least age 16 by September 1.
- (4) Each Work Crew (all male) member must be at least age 16 by the date he attends Philmont.

(5) To avoid disappointment.....age requirements for Philmont participation cannot be relaxed. Please do not request or expect exceptions!

PHYSICAL REQUIREMENTS

For yourself and your campers are rigorous. EVERY camper at Philmont must be physically strong. Everyone must be capable of carrying a pack, weighing 25-35 pounds, over rugged mountain trails at high elevations.

Individuals who are excessively overweight, who have physical disabilities that prevent them from backpacking over rough terrain, or who have heart conditions or high blood pressure, should NOT consider coming to Philmont. See the "Criteria for No Acceptance" on the health form, #4431. Persons who cannot meet these requirements will be refused the opportunity to go on the trail.

ORGANIZE YOUR CREW

Philmont is a "natural" for older Scouts (Leadership Corps) of chartered units. Crews accompanied by their unit leader(s) usually derive the greatest enjoyment and benefits from their Philmont adventure. This becomes your unit's super-activity for the year.

An ideal crew for hiking and camping at Philmont consists of one adult leader and about ten young men. Two adult leaders per crew is even better since it insures continuity of leadership if one leader becomes incapacitated. More important, two men can complement each other's leadership and enjoy each other's company on the trail.

A well qualified Scout or Explorer should be selected "crew leader". The crew leader is the key to a successful Philmont expedition. This booklet should be shared with your crew leader who should share it with all crew members.

CREW SIZE

We have found that the best numerical size for a Philmont crew is 12 or fewer persons, including adult leaders. These itineraries have been developed for this number. You will be helping yourselves, as well as Philmont, by limiting the size of your crew to 12. You will find hiking easier, food distribution best, program opportunities greater, and campsites that comfortably accommodate a maximum of 12 persons.

For example, a contingent of, let us say, 120 campers and leaders should be divided into ten or more crews with each crew selecting its own itinerary choices. Three persons (one adult and two campers) is the minimum size for a crew. We recommend that council contingents and other large groups divide their crews according to hiking and camping abilities insofar as possible. Then each crew can choose an itinerary that corresponds to its ability and travel at its own pace.

"A" & "B" itineraries are exactly alike. They allow two crews of 3-12 persons each to follow the same itinerary throughout your expedition, though not together on the trail. If you have two crews that wish to camp together, choose your itineraries accordingly. Crews of more than 24 persons will be required to divide into smaller, more manageable crews.

PREPARING FOR HIGH ADVENTURE

A Philmont expedition is a superactivity requiring careful planning and preparation. Numerous matters need your attention before departing for Philmont. The key ones are listed below. As an expedition leader you may find it helpful to review this list with your council staff coordinator.

ITINERARY SELECTION AND RESERVATION

Before May 1 you should submit your crew's itinerary choices to Philmont on the postcard inside the front cover of this booklet. Procedures for selecting and reserving your itinerary are outlined in the itinerary section of this booklet.

HEALTH AND MEDICAL RECORD

Every camper and leader is required to have a medical inspection by his family doctor. The Health and Medical Record, No. 4431, must be used. Each person is also required to have a tetanus shot or booster within five years. If these services must be performed at Philmont, you will be charged accordingly.

TRAINING FOR PHILMONT

The "Guidebook to Adventure" describes the training you need for your Philmont expedition. The success of your expedition depends upon the thoroughness of your training. An established training program is heartily recommended.

The best way to prepare for a rugged backpacking adventure is to do a lot of backpacking before you come to Philmont. Be sure to select a hilly area for your training. Start with just a five-mile hike carrying a 25-30 pound pack. Then increase your mileage to 10, 15 and 20 mile hikes. Be sure to hike often enough to toughen your feet so they will be less susceptible to blisters.

FEE PAYMENTS

Your council has established a schedule of fee payments. Make certain you have a copy of this schedule and that every member of the crew follows it. The reservation fee of \$10.00 per camper is part of the total \$103.00 fee. One adult leader is permitted to come free with each 10 paid campers. (This is not adjusted for crews of fewer than 10 paid campers.) A fourth adult leader may come free with each 30 paid campers. (Refer to Tour Leader information on following pages.)

Since Philmont requires two leaders per coed crew of 10 paid campers, both can participate at no fee. Prorated charges are not available.

CAMPER INSURANCE

The Boy Scouts of America carries complete insurance coverage for every expedition member from the time you leave home until you return. A flyer included with your leader's information describes this protection in detail.

TOUR PERMIT

A tour permit application, Form No. 4419, is also included in your leader's kit. Complete this form and follow the instructions for transmitting it for approval. When approved, you will receive a National Tour Permit, Form No. 1341. Carry this form with you throughout your trip and bring it to the Philmont registrar's office when you arrive.

Refer to Campways-BSA and Tours and Expeditions for helpful information on trip planning, places to stay, points of interest en route, prices, etc. These guides are available through your local Scout Service Center.

TRANSPORTATION

Most contingents travel to Philmont by bus, train, or airplane. Here is the pertinent information on travel:

BUS----- Chartered buses come directly to Philmont, five miles south of Cimarron, New Mexico.

TRAIN----- AMTRAK (Santa Fe): Raton, New Mexico is the nearest station, 45 miles northeast of Philmont. A Philmont bus may be scheduled to pick up your group in Raton and return for \$5.00 per person. Because of commercial scheduling, it will be necessary for you to eat your first meal in Raton prior to arriving at Philmont.

TRAIN----- AMTRAK (Burlington-Northern): Groups traveling from the east by train will be taken to Denver. Bus transportation must be arranged from Denver to Philmont and return.

AIRPLANE-- Commercial flights to Denver (250 miles from Philmont), Albuquerque (200 miles from Philmont), Colorado Springs (180 miles from Philmont), and Pueblo (150 miles from Philmont), can be arranged. Supplemental chartered jet services offering package plans with reduced group rates are also available. The airlines will arrange for chartered buses to and from Denver when requested. Although one large passenger bus, owned and operated by Philmont's bus contractor, is available for transportation from the above cities, a confirmed charter bus to Philmont is best to assure your transportation. To arrange scheduling of this one 40-passenger bus, contact Philmont after June 1.

THE BEST TIME TO ARRIVE AT PHILMONT

Early afternoon or morning is the best time to arrive at Philmont. This enables your crew to quickly process through Camping Headquarters and depart for the trail early the next morning. Evening and night arrivals are strongly discouraged. Be sure to allow plenty of time for highway travel, adhering to current speed regulations.

Please arrange your transportation to arrive on your scheduled arrival day. Philmont does not have accommodations to host groups for extra days.

Your arrival time will determine your first meal at Philmont. Meals are served at the following times:

Continental Breakfast	5:45 a.m.	Continental breakfasts must be arranged at Logistics Services (Itinerary Planning Office) upon your arrival.
Regular Breakfast	6:30 - 7:30 a.m.	
Lunch	12:00 - 1:00 p.m.	
Supper	5:30 - 6:30 p.m.	

Groups that cannot meet this schedule should plan to eat en route. If you arrive in Raton after 10:30 a.m., plan to eat lunch there. If you cannot arrive at Philmont by the time indicated on your arrival plans card, please notify us by calling 505-376-2281 and ask for the dispatcher.

Please note that regular Philmont expeditions last 12 full days - you arrive on day one (1) and depart on day thirteen (13). The Philmont fee covers 36 meals and 12 nights lodging - normally starting with lunch on day 1 and ending with breakfast on day 13. Prorating for missed meals is not available. In the event that it is necessary for your group to layover at Philmont, you will be charged \$2.00 per person per meal and \$2.00 per person per overnight.

MAIL ARRIVAL PLANS TO PHILMONT

The postcard inside the back cover is for indicating your arrival plans at Philmont. You are requested to fill out and send this card to Philmont at least three weeks before your departure. Our Camping Headquarters food service manager and others need to know when to expect you.

TOUR LEADER PLAN

Councils having contingents of 30 campers or more are urged to avail themselves of the opportunity to supplement the adult leadership and relieve advisors of fiscal details by including a fourth adult as Tour Leader within the following guidelines:

- (1) He is a Scouter who has the responsibility for the safe transportation of the contingent to and from Philmont.
- (2) He handles all fiscal arrangements en route and at Philmont. Examples are: bus schedules, overnight stops, lodging and meals, tours, final settlement with Philmont registrar, communications with council.
- (3) He must be physically fit, capable of and willing to assume leadership of a crew on the trail in the event the leader becomes incapacitated.

NOTE: When the contingent hits the trail, the Tour Leader should accompany one of the crews as an additional leader. He is most effective in support and success of the expedition when he supplements the leadership in this manner.

"Laying over" at Camping Headquarters is discouraged since only limited programming is available, and all services to crews on the trail are provided through our headquarters services and camp staffs. In the event it is necessary for a leader to "lay over", he may be asked to take a service assignment in the headquarters area.

- (4) Facilities are provided at Camping Headquarters for leaders who become incapacitated or otherwise cannot make the trail. These are limited, however, and opportunities for vehicular travel to visit camps are remote.

BUS DRIVER ACCOMMODATIONS

Bus drivers may wish to:

- (1) stay in Cimarron at the Cimarron Hotel, Cimarron Motel Trailer and Camper Park, Don Diego Hotel-Motel, or the Kit Carson Motel. Prior reservations are recommended.
- (2) go with you on your expedition. In this case, your driver will need to have a medical examination, meet all physical requirements, and all adult leadership requirements.

STATEMENT CONCERNING FAMILY ACCOMMODATIONS

Philmont does not have facilities to accommodate family members of leaders who are participating in the camping program. Several motels and two trailer parks in Cimarron are available for those interested. Prior reservations are recommended.

TRAVEL ETIQUETTE

Here are a few "rules of the road" for you and your crew to remember as you travel to and from Philmont:

Wear your Scout or Explorer uniform proudly! You are members of the Boy Scouts of America, the greatest youth organization in the world. A Scout or Explorer properly uniformed, sharp appearing, courteous and well mannered, is the best medium for public relations.

Use the buddy system - no one person ever leaves the group alone.

Telephone ahead to your next night's stopover and special eating places to make certain they are expecting you.

Don't smoke in public. Smoke may be offensive to those around you. Smoking should be discouraged en route and at Philmont.

Express appreciation to those who extend courtesies to you along the way.

EXPEDITION NUMBER

Your expedition number identifies your crew. All members of your crew and their parents must know it. Your mail and emergency phone calls will be transmitted to you much more quickly if all parents have your complete, correct expedition number. Refer to the "Guidebook to Adventure" for an explanation of your expedition number.

YOUR PHILMONT ADDRESS

Your Name
Expedition Number
PHILMONT
Cimarron, New Mexico 87714

PHILMONT'S EMERGENCY PHONE NUMBER

505 - 376 - 2281

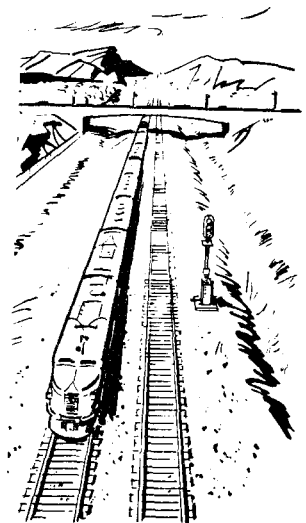
Please call only for EMERGENCIES.

REGISTRATION CARDS

These cards are vital to Philmont for sorting your crew's mail and for emergencies. They must be completely filled out - including your complete expedition number. Bring them with you to Philmont.

YOUR CHECK LIST

- Five Top Choices of Itineraries Selected and Mailed by May 1..... _____
- Itinerary Number Reserved for You by Philmont..... _____
- Health and Medical Records Complete and Signed by a Doctor..... _____
- Physical Training Plan Developed and Initiated..... _____
- Final Fee Payments Collected and Submitted (\$46.00 due by June 1)..... _____
- Tour Permit Application Completed and Approved..... _____
- Transportation To and From Philmont Arranged..... _____
- Arrival Plans Card Mailed to Philmont 3 Weeks Before Arrival..... _____
- Bus Driver(s) Accommodations Arranged..... _____
- Expedition Number Given to All Parents and Crew Members..... _____
- Your Philmont Address Given to All Parents and Friends..... _____
- Philmont's Emergency Phone Number Given to All Parents..... _____
- Registration Cards Complete and in Alphabetical Order by Crews..... _____
- Other - Write in..... _____



PROCESSING AT CAMPING HEADQUARTERS

A ranger will be assigned to your crew during your initial processing through Camping Headquarters and will guide you through the steps outlined in your "Guidebook to Adventure". You will save time by carrying all Philmont material with you and by putting your medical forms and registration cards in alphabetical order by crews.

Finally, be sure to attend the Leaders' Orientation meeting as scheduled. Leaders should plan to be present for this important meeting with Philmont's camping leadership.

ON THE TRAIL AT PHILMONT

Remember, you are responsible for all campers in your crew. Some will be stronger than others. The strong should help the weak. A Philmont trek is a team effort - everyone works together and encourages his fellow crew members. A crew with an enthusiastic spirit can do far more than it ever dreamed possible. Keep your crew's morale high.

FOLLOW YOUR ITINERARY

While traveling on Philmont, follow your itinerary as planned unless an emergency dictates otherwise. Camp only where scheduled. This enables us to know where to contact you for emergency phone calls or natural disasters such as flooding, forest fires, or damaging winds. It also avoids organizing an unnecessary search to find you. These itineraries are carefully developed to avoid over-crowding which detracts from the wilderness atmosphere that pervades Philmont.

Crews scheduling a trail lunch for their hike in day cannot be served lunch in the headquarters dining hall.

HELP PROTECT PHILMONT'S ECOLOGY

Unsanitary landfills for garbage disposal have been eliminated at Philmont in accordance with state regulations. All garbage is hauled from staffed camps for proper disposal.

Your cooperation is needed to continue this conscientious effort to keep our trails litter free. We need to protect - not abuse - Philmont's ecology. Please have your crew carry all unburnable garbage to a staffed camp and pick up all litter from trails and campsites. Garbage should not be buried anywhere on Philmont since bears and rodents will uncover it.

Review the section titled "Wilderness Manners" in the "Guidebook to Adventure" with your crew. Promote Project SOAR (Save Our American Resources) at Philmont and everywhere.

SPECIAL OPPORTUNITIES

A one-day trip to visit Taos Indian Pueblo may be scheduled at the beginning or end of your Philmont expedition. If your crew desires to make this trip, please notify the Philmont dispatcher three weeks before your arrival. Round trip fare for a 26-passenger bus is \$120.00. Plan to buy your lunch in Taos.

If you wish to tour the Villa Philmonte, Kit Carson Museum, or Philmont Museum, while you are in Camping Headquarters, you should schedule them at Logistics Services (itinerary planning office). No fee is charged for these tours, except an \$18.00 bus (capacity 26 persons) fee for those who want to visit the Kit Carson Museum at Rayado. You may use your own transportation with no charge.

PHILMONT ITINERARIES

ALL TWENTY-ONE ARE ADVENTURE PACKED

Advance itinerary selection was introduced at Philmont in 1969. This system enables your crew to choose from popular itineraries which have been carefully planned and which are designed to meet the needs and desires of different crews. After several years using this system, further refinements and more popular features have been added to every itinerary. Your crew is now able to select its trek from the best with careful thought before coming to Philmont, rather than planning it hastily upon arrival at Camping Headquarters.

Over-crowding in camps has been virtually eliminated. More program opportunities and more individual attention from camp staffs have been made possible. Every itinerary has been planned to offer a never-to-be-forgotten wilderness adventure. You will hike along rocky ridges and steep trails, watching a mountaintop panorama unfold before you; camp near lush mountain meadows and listen to babbling streams and the whisper of cool breeze in towering Douglas firs.

IN SELECTING YOUR ITINERARY

You will need three basic tools: (1) a Philmont map, (2) a "Guidebook to Adventure", and (3) this booklet. As a leader of a Philmont expedition, you should familiarize yourself with these materials before meeting with the members of your crew.

Next, you should bring the crew together and explain that the objective is to select five top choices of itineraries from the twenty-one offered at Philmont. Every crew is expected to make its selection from the itineraries in this booklet. Exhibit and briefly describe each of the three basic tools designed to help the crew make its choices.

Several methods may be used to determine your crew's choices of itineraries:

- (1) One method is to have each crew member vote for the three program features he likes best, after studying the program list which follows the itineraries in this booklet. Tally the votes for each program then, using the program-itinerary chart, you can determine which itinerary includes most of your desires.
- (2) Another method is to ask each crew member to study all twenty-one itineraries and to make five choices. When all crew members have made their selections, the individual choices can be assembled, weighed, and the top five determined; or
- (3) Devise your own method for making selections.

Please note that although all available program features are indicated on the enclosed itineraries, your crew is not required to participate in each and every one. Some may not interest you. Also, several programs must be scheduled by an itinerary planner when you arrive at Philmont, such as horse rides and burro packing, because of a limited number of animals. If all available horses are already scheduled, your crew will NOT be able to have a horse ride.

DIFFICULTY OF ITINERARIES

Each trek is rated by hiking difficulty. Difficulty is determined by mileage, ruggedness of terrain, and the number of layovers. Follow the itineraries on enclosed Philmont map. Those brown contour lines represent 80-foot climbs; the more lines you cross on an upward route, the tougher the climb. Steep downhill climbs are often tough, too. Mileage figures on itineraries do not include side hikes except for Baldy Mountain. All itineraries may be used to qualify for the Fifty-Miler Award, although several require side hikes to acquire the necessary fifty (50) miles.

A "Strenuous" itinerary should be attempted only by a crew that enjoys lots of rugged mountain hiking and is in top physical condition. Smaller crews or registered units are recommended for these treks. A regular program of physical conditioning for several months prior to your arrival is imperative, if you select a strenuous itinerary. Your crew must also be proficient in camping skills and in cooking dehydrated and freeze-dried trail menus.

A "Typical" itinerary is less strenuous - but still a rugged one. Remember, heavy packs and thin mountain air make hiking difficult. Be prepared!

A "Leisurely" itinerary is still less difficult and allows more time to enjoy program features in staffed camps. However, even a leisurely itinerary requires considerable exertion because Philmont elevations vary from 6,500 to 12,441 feet with many long, difficult trails covering rugged and rocky terrain. A leisurely itinerary can be made more difficult by taking side hikes.

In other words, all itineraries are tough - the difference is in degrees of toughness. You must be in super condition for all Philmont treks.

Take care in making your choices. The decisions will be tough because every itinerary is GREAT!

The sketch maps and graphs accompanying each itinerary are designed to clearly show the area and terrain covered on each trek. The graphs depict elevation changes throughout the itinerary. Hence, the more up and down distance shown on a graph, the more up and downhill backpacking you will do and the more difficult the trek will be. This is especially true for up and down at high elevations shown on the upper portion of each graph. This itinerary book is designed to let you compare different graphs by packing the ends of the pages so that the graphs appear side by side. "Smiling faces" stand for layovers.

RESERVING YOUR ITINERARY

When you have determined the top five choices of itineraries for your crew, indicate them on the itinerary reservation postcard that is enclosed and send it to Philmont. All twenty-one itineraries are available each day from June 17 through August 10. First postmarked itinerary selection cards will receive first consideration. The sooner you send your itinerary choices, the better your chances are to receive one of your top ones. In fairness to everyone, your itinerary choices must be submitted only on the enclosed postcard. Philmont does not reserve itineraries from previous years' PEAKS or by phone.

Philmont will send you a postcard showing which of your crew's top five choices has been reserved for you. The itinerary reserved will be your crew's first available choice. Keep this postcard and bring it with you to verify your itinerary.

SYNOPSIS OF PHILMONT ITINERARIES

Itinerary 1 A&B Typical

is one of the most rugged "typical" itineraries. At Apache Springs you will become enamored with Jicarilla Apache life as you learn to knap (chip) arrow-points, grind maize with a mano and metate, and relax in a sweat lodge (the Indian' sauna). Located in the shadow of Sheaffer's Peak, a beautiful trail camp named Ponderosa is a great place to observe wildlife - deer, bear, and wild turkey are frequently seen here. At Buck Creek Camp (where you may see beaver just west of the camp) and Lookout Meadow (from Lookout Peak you can view all of the mountain ranges of northern New Mexico), you camp alone in peaceful tranquility.

Itinerary 2 A&B Strenuous

offers one of Philmont's longest, most rugged mountain treks covering lots of scenic terrain. Your entire crew must be well organized and in great physical condition to tackle this one. Beginning with a rigorous hike up the rugged Rayado Canyon, where Kit Carson once trapped beaver, this itinerary takes you to all four sectors of the ranch. An exhilarating rock climbing experience awaits you at Cimarroncito. You stay at many trail camps on this expedition including Comanche Camp, Upper Bench and Mount Phillips, where you may wistfully gaze at a magnificent sunset slowing fading over the Sangre de Cristos.

Itinerary 3 A&B Typical

begins along the banks of the Rayado River, Philmont's most effervescent stream. If bowhunting, a fur trappers' camp, and a Jicarilla Apache village enthuse your crew, this itinerary is ideal. A rendezvous with itineraries 8 and 21 at Apache Springs allows you to meet other crews from your contingent midway through your trek. During your stay at Porcupine, be sure to hear the Philmont Story camp-fire narrated by a famous character of the Old West. Opportunities to fish abound on this trek - hungry trout await you near Rayado River, Fish Camp, and Porcupine camp.

Itinerary 4 A&B Typical

is a short but rugged one. An exceedingly popular itinerary, it includes all four sectors of Philmont. A good field archery score at Crater Lake qualifies you for bowhunting. This is one of only two itineraries that permit you to climb the Tooth of Time midway through your trek. By laying over at Ute Meadows in the heart of the Baldy country, you have plenty of time to see relics left behind when the miners moved on. A side hike to the summit of Baldy is a grand finale to an itinerary filled with a variety of exciting program features.

Itinerary 5 A&B Leisurely

commences at Maxwell, named after the great land baron, Lucien Maxwell, who acquired a Spanish land grant of 1.7 million acres. Layovers at Cimarroncito, and Baldy Town, a ghost town that once boasted a population of 3,000, allow you to savor some rest and relaxation or to learn the fundamentals of rock climbing and gold panning. At Head of Dean you visit an outpost camp of the Maxwell Tie and Lumber Company and then join the action - pole climbing, log hoisting, and burling. Your trek ends with Cathedral Rock, where Cimarroncito Creek gushes amongst huge boulders, and the Tooth of Time.

Itinerary 6 A&B Typical

starts with easy hikes, gradually progresses to more challenging ones. Rendezvous with itineraries 7, 11, 16 and others makes this trek ideal for meeting other crews from your contingent along the way. A stimulating high country horse ride at Beaubien (hub of the south) takes you through a picturesque

